DIDARITIC: THE GAME WHERE YOU EVOLVE YOUR AVATAR BASED ON REALISTICALLY INTERPRETED INTERACTION WITH POPULARLY UNLEARNED FAIRYTALES.

* Modes: these is free & open

* Jack doesn't learn to outthink, but to redefine
  - Promises & community context, realistically deal
  - Symbols explored, cow & beans

* Dry cow

* Boxes with blinking that open

* Jack
  - Dry milk & beans = poverty
  - Real problem = how to really deal
  - Problems

* RRH
  - Not sexual tale but about developing self-preservable, controlled discipline skills
Viewer can choose F/3 creatures to start from and complete scenarios by appropriate actions causing evolution.

- Character with possibility of evolving
- Text of story
- Variables
- Targets
- Don't go to Ball...
- Do chores...
- Go to Ball now...
- Don't do chores...

3D space viewer in which selection, evaluation & experiencing occurs through navigation.